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Characters for 'Aventurische Magie 2' Part 2, Christina Kraus October 2020 Character paintings I've done a few months back for (c) Ulisses Spiele / the dark eye/DSA and 'aventurische Magie 2'.

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of the border cities to repel the ever-growing Orc Storm. Experience the breadth of Aventuria, The Dark Eye's immersive fantasy world crafted by those steeped in medieval lore amid ancient forests, forbidding mountains, and fairy-tale castles. The Core Rules present all of The Dark Eye's refined, time-tested game system. Character experience earns additional skills, new spells, and special fighting styles to face ever greater challenges. To get started, all you need is pen and paper, dice, and this book. Build the characters you want to play, or choose from a large selection of customizable character archetypes. Enter the classic fantastic world of The Dark Eye. Glory and adventure await!

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Deep inside his deadly dungeon, the Kobold King laughs maliciously. His monstrous followers raided the nearby village and set his plan for regional conquest in motion. Crown of the Kobold King is a low-level dungeon adventure written by Nicolas Logue that pits the players against a mischievous King of the Kobolds and his noisome minions. A raid on a local village leads to a crumbling monastery riddled with cunning traps and deadly beasts. Will the heroes be the first to survive the Kobold King's dungeon and lay claim to his crown?

Core Rulebook

RuneQuest Roleplaying in Glorantha set for new players

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